

# PROBLEM B: MOVEMENT OF AN OBJECT IN MICROGRAVITY

Janet Ngocho ↔ Juan Nguema ↔ Mely Stellofing

# QUESTIONS TO ADDRESS

## Minimum Asteroid Size

- ★ Not a question of size but gravity
- ★ Minimum asteroid size & mass to produce viable gravitational pull

## Landing the Probe

- ★ Land the probe in minimal gravity conditions with minimal bounce as to not damage probe or exit gravitational field

## Moving the Probe Around the Asteroids

- ★ How to move around
- ★ No thrust force
- ★ Use a spring

# LANDING IN NO ATMOSPHERE





# Why particularly land on an asteroid?

- Asteroids are the primordial left over. Space rocks with many precious resources
- They contain compounds that help tell what the early solar system was like 4.5 billion years ago.
- ~3/4 of asteroids are carbonaceous (carbon based, organic)
  - May contain amino acids asteroids could have seeded Earth with the organic matter that led to life.
  - Rich in mineral resources
- Ryugu is dark as coal, is carbonaceous.





# Calculating Minimum Asteroid Size

## Assumptions

- ★ Spheroid Asteroid - with a mostly consistent gravitational pull
- ★ No Atmosphere
- ★ Impact of Weather is negligible
- ★ Stony Type, either C-Class or S-Class

## Approach

- ★ Acceleration from gravity depends on Mass and radius of asteroid
- ★ Gravitational Pull between two masses is needed
- ★ Escape velocity





# Model Asteroid Dimensions

Minimum Asteroid size may vary with the mass of the asteroid and mass of the craft attempting to land on the asteroid.

The greater the mass and the closer the masses to each other, the greater the gravitational attraction between them.

In this case we chose some numbers to work with.

## Set Parameters

Mass of probe = 200 kg

Desired exit velocity: 3.8 m/s

Distance between probe & asteroid (r) = 12 m

Radius of asteroid = 100 m

## Calculated

Mass of Asteroid =  $1.08 \times 10^{13}$  kg

Gravitational Force = 1,002.79 N

Gravitational Acceleration = 0.0721 m/s<sup>2</sup>





# How we found mass & gravity

Mass	5972000000000000000000000000	kg
Radius	6,371,000	m
First cosmic velocity	7.9095	km/s
Escape velocity	11,185.73	m/s

## Escape Velocity Calculator

By [Bogna Haponiuk](#)

Table of contents:

- [Escape velocity equation](#)

Mass 1	kg
Mass 2	kg
Distance	m
Gravitational force	N

[Reset defaults](#)

## Gravitational Force Calculator

By [Bogna Haponiuk](#)

Table of contents:

- [Gravitational force definition](#)
- [What is the gravity equation?](#)
- [How to use the gravity formula?](#)

# Landing a Probe

## Assumptions

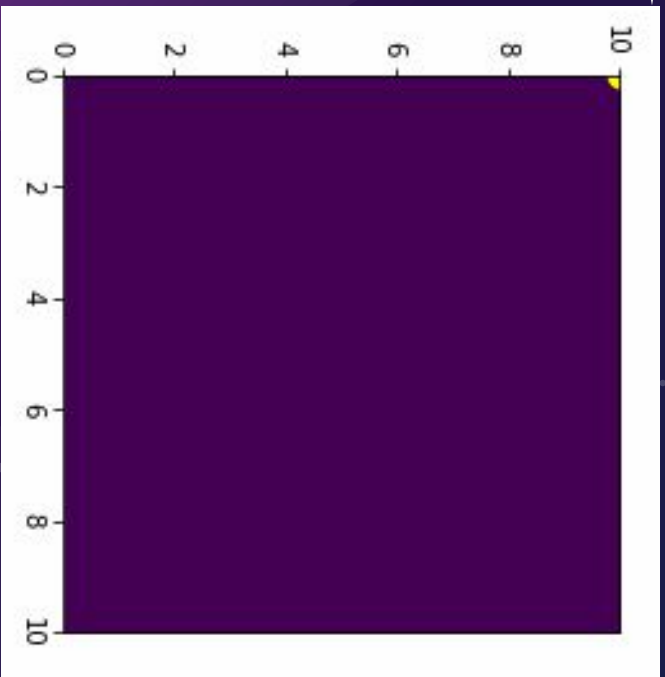
- ★ Flat landing area with no pits or boulders.
- ★ Due to lack of atmosphere, cannot use parachutes, and limited fuel for rockets
- ★ Bounce velocity below exit velocity will not damage probe

Assuming that we need to 'drop' the probe at an area above ground:

- ★ Velocity vector  $\geq 75^\circ$
- ★ Angle and Initial Velocity affect horizontal distance
- ★ Use physics formulas for downward projectile motion



# Probe Bounce Upon landing



We tested a range of initial velocities between 3.8 m/s and 1 m/s.

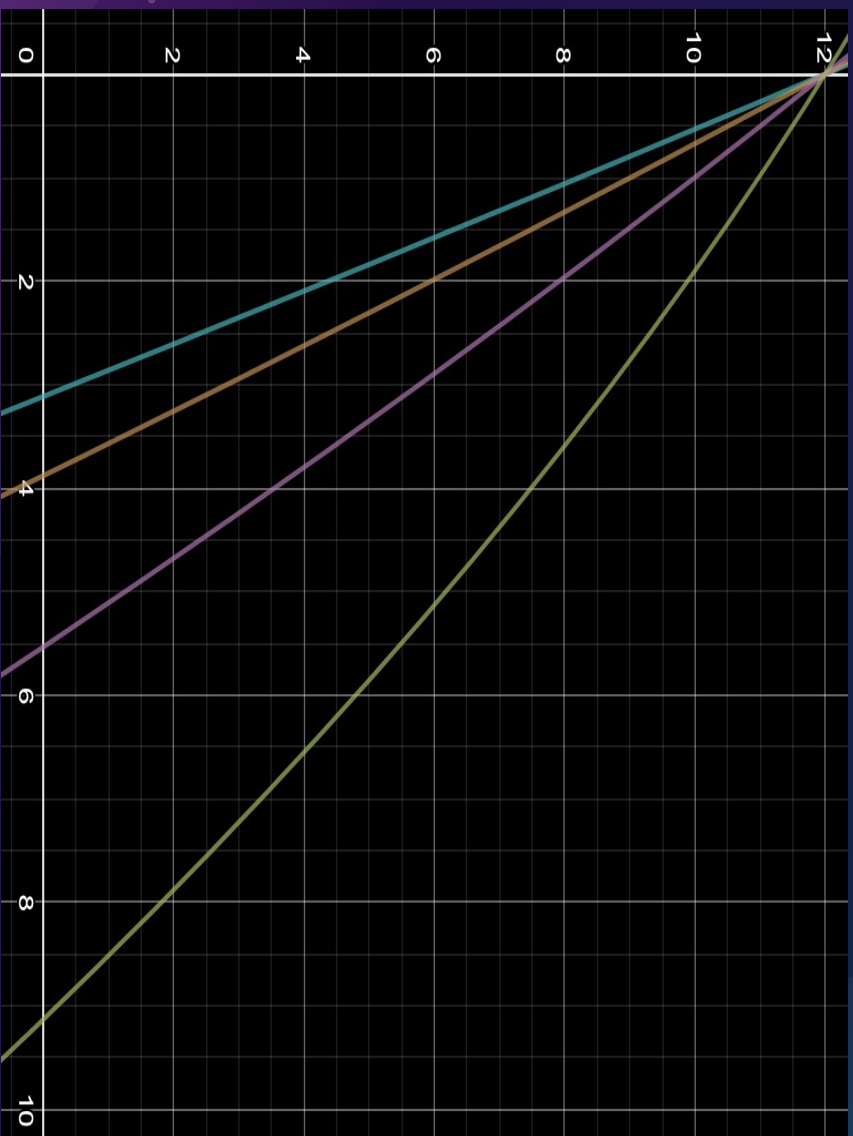
Velocity determines how far the probe will travel horizontally

# of bounces is determined by drop height, lower height = less bounces & shock absorption technology

# Vertical Distance Over Time

Time in t Seconds to Reach the Asteroid

t1	1.55565
t2	1.9389
t3	2.7658
t4	4.5648

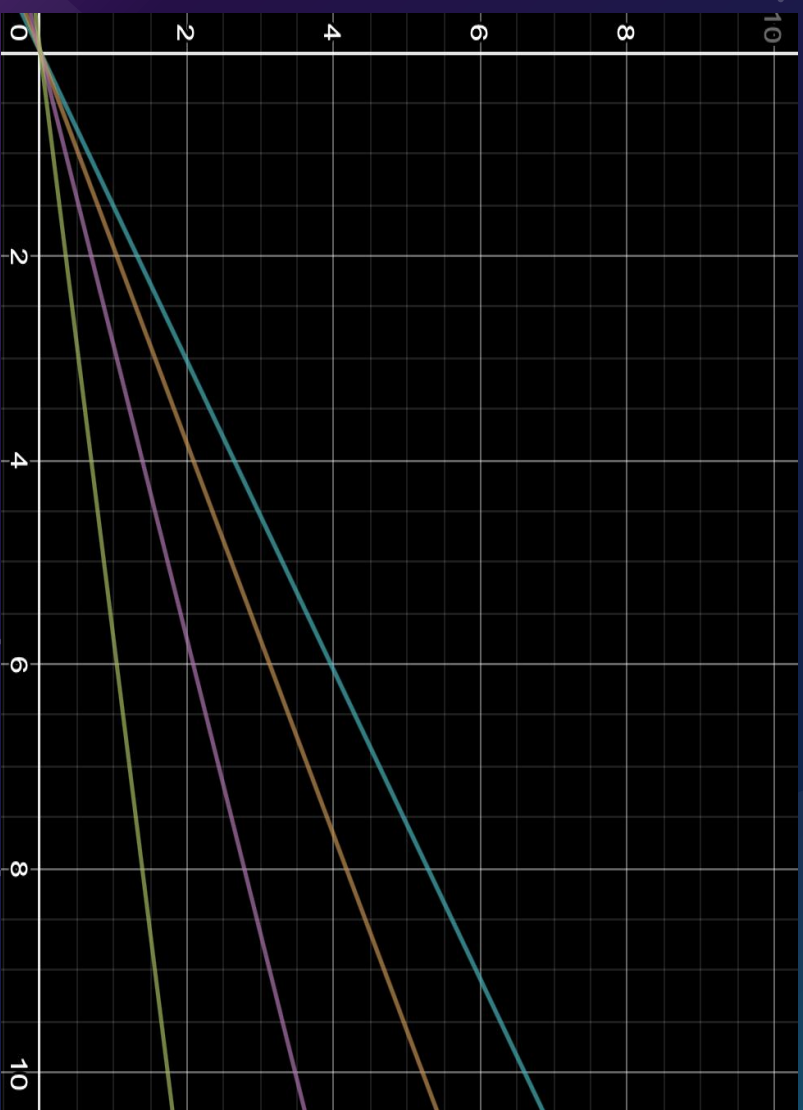


Legend

V=-3.7423m/s
V=-2.9544m/s
V=-1.9696m/s
V=-0.9848m/s

# Horizontal Distance Over Time

Horizontal Distance, $x$ , in Meters Travelled in Time, $t$			
$t_1$	3.1131	$X_1$	2.0542
$t_2$	3.8780	$X_2$	2.0202
$t_3$	5.5317	$X_3$	1.9211
$t_4$	9.1298	$X_4$	1.5854



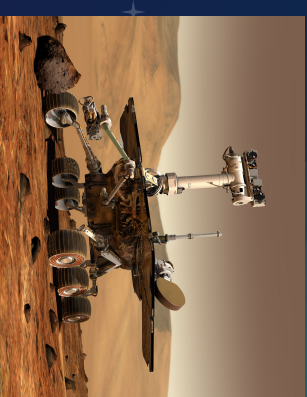
# Driving around on a Probe

## Assumptions

- ★ Rugged, sandy and rocky terrain
- ★ May need to explore craters or hill like ridges

## Our Approach

- ★ The suspension on a vehicle is a type of spring.
- ★ Probe can move on flat terrain using wheels, and can explore craters or climb oblique surfaces using a motorized lance system
- ★ Issue: aiming lance as projectile

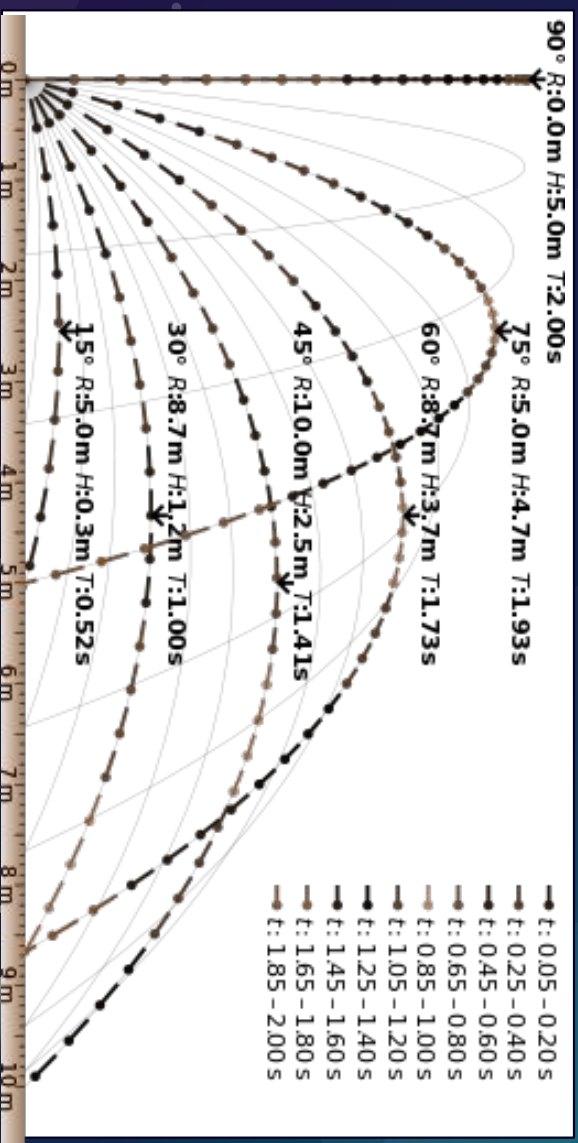


# Limitations of Movement

## Vertical Movement Using Spring

Based, motorized Lancet :

- ★ Downward movement limited by length of cord
- ★ Upward movement limited by maximum projectile height within exit velocity.
- ★ Max. Height at max velocity of 3.8m/s: **999721 meters**
- ★ Max. Horizontal distance at max velocity of 3.8 m/s: **200.0055 meters**



# ADDITIONAL QUESTIONS

## Problem 1

Adding Rotational Motion:  
Would change the horizontal distance travelled  
Reduce Landing energy  
Change by using Inertia and rotational energy formulas. Add air bags

## Problem 2

No impact. Solve for gravitational attraction and adjust parameters accordingly

## Problem 3

Travel straight, but circumvent any craters with a depth greater than 98 meters.

Unless we install a back-up vertical lance to increase height for climbing.

